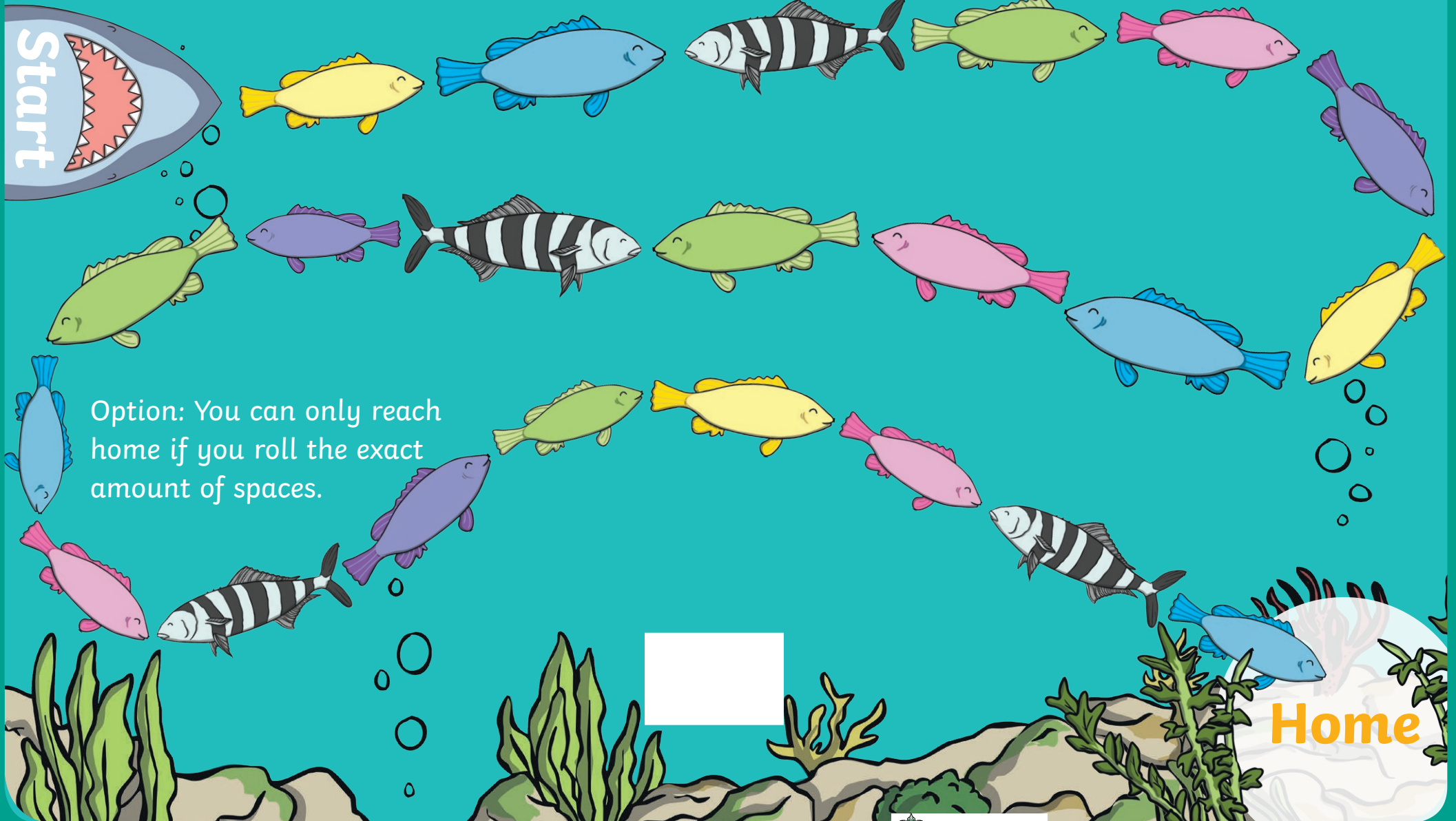


Swim, Fishy to 10!

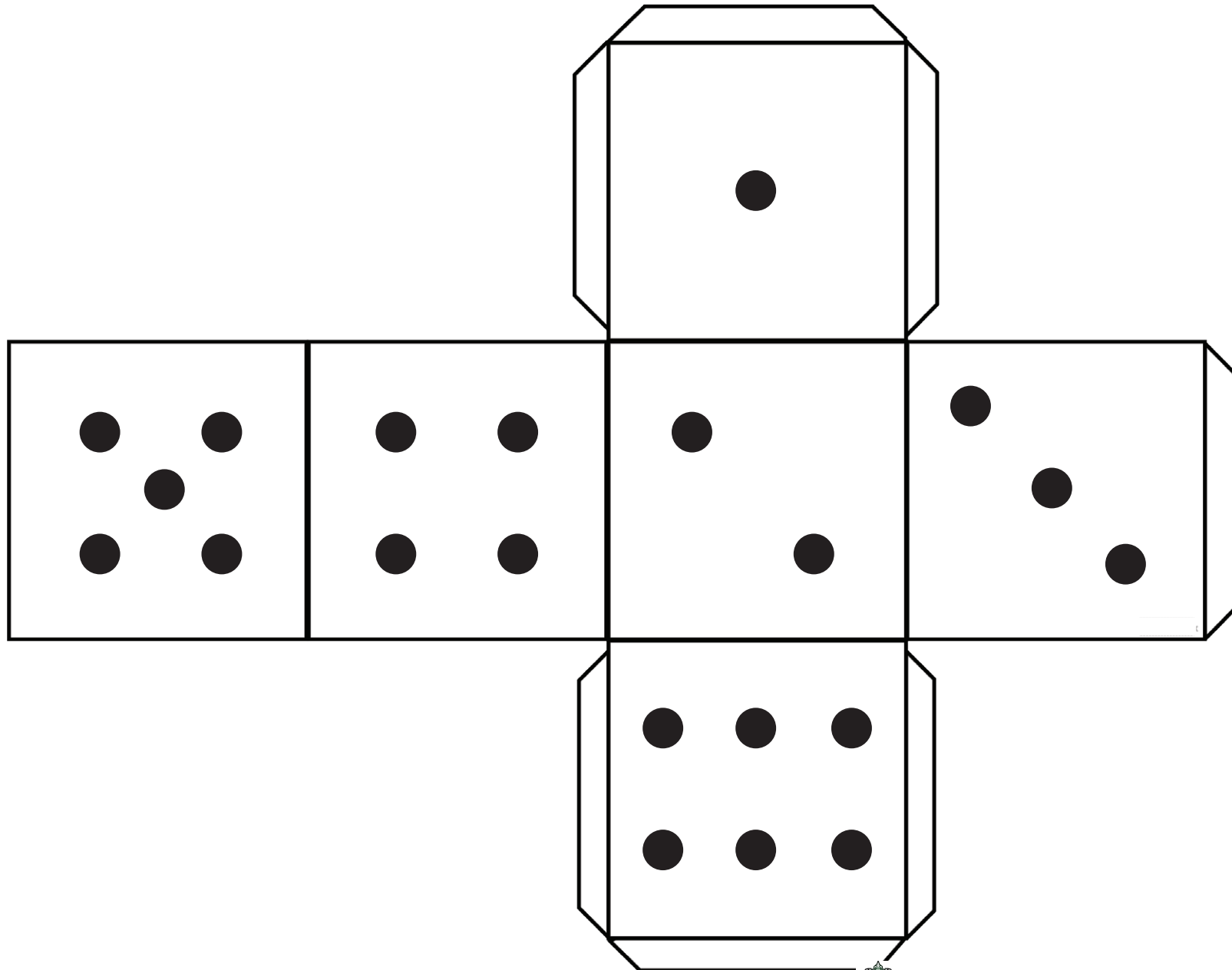
Roll a dice and go forward the amount that you need to get to 10. When you land on a fish swimming the wrong direction, go back to the start.



Option: You can only reach home if you roll the exact amount of spaces.

Dice Cut-Out

Colour, cut and stick together.



0

1 2 3 4 5 6 7 8 9 10

0

1 2 3 4 5 6 7 8 9 10

0

1 2 3 4 5 6 7 8 9 10

0

1 2 3 4 5 6 7 8 9 10